

# NETWORK SYSTEM HAVING AUTOMATIC CLIENT CONFIGURATION AND METHOD THEREOF

## Abstract

A server includes a configuration file for storing configurations for clients requesting communication with the server. A client includes a memory for storing a set configuration. When the client requests a configuration from the server, the server sends a configuration to the client and the client sets the configuration into the memory to establish communication. A first program executable on the server measures a time since the configuration was sent to the client, allowing the client to connect to the server with that configuration for a predetermined time or until another connection request is made by the client. A second program executable on the client loads a configuration received by the client into the memory when the received configuration complies with a predetermined standard, and loads a default configuration into the memory when the received configuration does not comply with the predetermined standard.